

## Design and Production

Creation of layered images, artwork, and typography concepts for high-profile brands and advertising campaigns. Assembly, production, optimization, and finalization of deliverable materials for use in print, web, and broadcast media

**Photoshop, Indesign, Illustrator, Acrobat, QuarkXPress**

## Code and Development

Utilization of scripts and markup languages, database constructions, and content management systems to develop functional and interactive presentations for advertising, entertainment, and educational campaigns

**Flash, Dreamweaver, HTML, CSS, XML, Actionscript, Javascript, mySQL, PHP, Wordpress, Movable Type, Indexhibit**

## Audio and Video

Creation and assembly of original content for motion video, edited soundtracks and effects, and musical compositions for advertising, entertainment, and games

**After Effects, Premiere, Soundbooth, Final Cut, Logic, Ableton Live**

## Professional Experience

2009-2010	<b>Lyonheart</b> pharma agency	studio + flash production artist, designer print ad mechanicals, interactive presentations / <b>Pfizer</b>
2009	<b>Cementworks</b> pharma agency	flash production artist, retoucher, designer interactive presentations, final art / <b>Novartis</b>
2009	<b>Viacom</b> media broadcaster	retoucher final art / <b>Nickelodeon</b>
1996–1997, 2006–2009	<b>JWT</b> ad agency	production artist, retoucher, designer ad concepts, final art / <b>Microsoft, Smirnoff, Cuervo, Unilever</b>
2008	<b>Serious USA</b> flash studio	flash production artist compact-disc business cards / <b>EA Sports</b>
2006–2008	<b>Euro RSCG</b> pharma agency	designer, retoucher, production artist ad concepts, final art / <b>Schering-Plough, Sanofi-Aventis</b>
2005–2008	<b>Ogilvy Healthworld</b> pharma agency	flash artist, production artist, retoucher, designer ad concepts, microsites, final art / <b>GlaxoSmithKlein, Lilly, Wyeth</b>
1997, 2007	<b>McCann Erickson</b> ad agency	retoucher, production artist ad concepts, final art / <b>Chase, Coca-Cola, IBM</b>
2006–2007	<b>Gotham</b> ad agency	designer, retoucher, production artist ad concepts, final art / <b>Maybelline</b>
2005–2006	<b>Publicis</b> ad agency	production artist, retoucher, designer ad concepts, final art / <b>L'Oréal</b>
2002–2005	<b>Bergdorf Goodman</b> department store	flash artist, production artist, retoucher, studio IT photo concepts, microsites, final art / <b>Bergdorf Goodman Magazine</b>
2003	<b>Berlin Cameron</b> ad agency	typographer logo design / <b>Coca-Cola</b>
2002	<b>Young &amp; Rubicam</b> ad agency	retoucher final art / <b>Phillip Morris</b>
2001–2002	<b>Saatchi Healthcare</b> pharma agency	production artist, retoucher, designer ad concepts, final art / <b>Amgen, Pfizer, SmithKlein Beecham</b>
2000–2001	<b>Protostorm</b> online game studio	flash designer, art director game interface / <b>Protostorm</b>
1999–2000	<b>Context Integration</b> online design studio	flash designer, animator, sound designer websites, flash games, banner ads / <b>Ralph Lauren, Whitney, Prefer</b>
1999	<b>Answerthink</b> online agency	web production artist, web designer, animator websites, banner ads / <b>Gillette, IBM, Openlink, NFL</b>

## Education

1989–1993 **Parsons School of Design** bfa program / studied product + environmental design